

# JASON GRAVES

## AWARDS / NOMINATIONS

### **GAME AUDIO NETWORK GUILD AWARDS**

Best Music for an Indie Game	MOSS: BOOK II (2023)
Music of the Year (2008)	MOSS (2019)
Audio of the Year (2008)	DEAD SPACE
Sound Design of the Year (2008)	DEAD SPACE
Recognition Award (2006)	DEAD SPACE
Soundtrack of the Year (2003)	DEAD HEAD FRED
	THE HOBBIT

### **GAME AUDIO NETWORK GUILD AWARD NOMINATIONS**

Best Main Theme	THE DARK PICTURES: SWITCHBACK VR / (2023)
Best Original Theme	DEAD SPACE 2 (2011)
	BLAZING ANGELS 2 (2006)
	STAR TREK: LEGACY (2005)
Instrumental of the Year	BLAZING ANGELS 2 (2006)
	STAR TREK: LEGACY (2005)
	THE HOBBIT (2003)
Soundtrack of the Year	DEAD HEAD FRED (2006)
Best Handheld Audio	DEAD HEAD FRED (2006)
	TRANSFORMERS (2006)
Best Arrangement of a Score	JAWS (2005)
Music of the Year	KING ARTHUR (2004)
	THE HOBBIT (2003)
Best Choral Performance	KING ARTHUR (2004)
Best Live Recording	THE HOBBIT (2003)
Best Original Song	THE SIMS (2003)

### **HOLLYWOOD MUSIC IN MEDIA AWARD NOMINATIONS**

Best Original Score – Video Game	MOSS: BOOK II (2022)
	THE ORDER: 1886 (2015)
	DEAD SPACE 2 (2011)

### **SXSW GAMING AWARD NOMINATION (2014)**

Excellence in Musical Score	TOMB RAIDER
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### **INTERNATIONAL FILM MUSIC CRITICS AWARD NOMINATION (2013)**

Best Original Score for a Video Game	RESISTANCE: BURNING SKIES
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### **BAFTA GAME AWARDS (2008)**

Best Original Music	DEAD SPACE
Best Use of Audio	

### **AIAS DICE AWARD (2008)**

Outstanding Achievement in Audio	DEAD SPACE
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### **AIAS DICE AWARD NOMINATIONS**

Outstanding Achievement in Music Composition	DEAD SPACE (2008)
	RISE OF THE KASAI (2004)

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**GAME DEVELOPERS CHOICE AWARD**      DEAD SPACE  
(2008)  
Audio of the Year

**BSO SPIRIT AWARD NOMINATION** (2006)      DEAD SPACE  
Best Videogame Score

### VIDEO GAMES

**NO REST FOR THE WICKED**      Publisher: Private Division / Take-Two Interactive  
*\*Music: "We Prayed for Summer" (Trailer song)*      Developer: Moon Studios

**STILL WAKES THE DEEP**      Publisher: Secret Mode  
Developer: The Chinese Room

**THE DARK PICTURES: SWITCHBACK VR**      Publisher: Bandai Namco  
Developer: Supermassive Games

**MOSS: BOOK II**      Polyarc

**HARD WEST II**      Good Shepherd Games

**THE DARK PICTURES: THE DEVIL IN ME**      Publisher: Bandai Namco  
Developer: Supermassive Games

**THE DARK PICTURES: HOUSE OF ASHES**      Publisher: Bandai Namco  
Developer: Supermassive Games

**LONE ECHO II**      Publisher: Oculus VR  
Developer: Ready at Dawn

**THE DARK PICTURES: LITTLE HOPE**      Publisher: Bandai Namco  
Developer: Supermassive Games

**THE DARK PICTURES: MAN OF MEDAN**      Publisher: Bandai Namco  
Developer: Supermassive Games

**MOSS**      Polyarc

**LAWBREAKERS**      Publisher: Limited Run Games  
Developer: Boss Key Productions

**LONE ECHO**      Publisher: Oculus VR  
Developer: Ready at Dawn

**FRIDAY THE 13<sup>TH</sup>: THE GAME**      Publisher: Gun Media  
*\*Additional Music*      Developer: IllFonic

**FAR CRY PRIMAL**      Ubisoft

**UNTIL DAWN**      Publisher: Sony Computer Entertainment  
Developer: Supermassive Games

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<b>THE ORDER: 1886</b>	Publisher: Sony Computer Entertainment Developer: Ready at Dawn
<b>FAT CHICKEN</b>	Publisher: Relevant Games Developer: Mighty Rabbit Studios
<b>EVOLVE</b>	Publisher: 2K Games Developer: Turtle Rock Studios
<b>DEAD SPACE 3</b>	Publisher: Electronic Arts Developer: Visceral Games
<b>MURDERED: SOUL SUSPECT</b>	Publisher: Square Enix Developer: Airtight Games
<b>TOMB RAIDER</b>	Publisher: Square Enix Developer: Crystal Dynamics
<b>RESISTANCE: BURNING SKIES</b>	Publisher: SCEA Developer: Nihilistic Software
<b>DEAD SPACE 2</b>	Publisher: Electronic Arts Developer: Visceral Games
<b>DUNGEON SIEGE III</b>	Publisher:/ Square Enix Developer: Obsidian Entertainment
<b>F.E.A.R. 3</b>	Publisher: Warner Bros Interactive Developer: Wargaming
<b>COMMAND AND CONQUER 4: TIBERIAN TWILIGHT</b>	Electronic Arts
<b>CITY OF HEROES: GOING ROGUE</b>	Publisher: NC Soft Developer: Cryptic Studios
<b>SILENT HUNTER 5</b>	Ubisoft
<b>C.O.P. THE RECRUIT</b>	Publisher: Ubisoft Developer: VD_Dev
<b>SECTION 8</b>	Publisher: SouthPeak Interactive Developer: TimeGate Studios
<b>DEAD SPACE: IGNITION (DLC)</b>	Publisher: Electronic Arts Developer: Megatube
<b>DEAD SPACE: EXTRACTION (DLC)</b>	Electronic Arts
<b>ALIENS RPG</b>	Publisher: Sega Developer: Obsidian Entertainment
<b>DEAD SPACE</b>	Electronic Arts

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<b>ALPHA PROTOCOL</b>	Publisher: Sega Developer: Obsidian Entertainment
<b>WHEELMAN</b>	Publisher: Ubisoft Developer: Midway
<b>HELLBOY: THE SCIENCE OF EVIL</b>	Publisher: Konami Developer: Krome Studios
<b>BLACKSITE: AREA 51</b>	Midway
<b>TRANSFORMERS: AUTOBOTS</b>	Publisher: Activision Developer: Vicarious Visions
<b>TRANSFORMERS: DECEPTICONS</b>	Publisher: Activision Developer: Vicarious Visions
<b>HOUR OF VICTORY</b>	Publisher: Midway Developer: N-Fusion Interactive
<b>BLAZING ANGELS: SECRET MISSIONS</b>	Ubisoft
<b>SILENT HUNTER 4: WOLVES OF THE PACIFIC</b>	Ubisoft
<b>STAR TREK: LEGACY</b>	Publisher: Bethesda Softworks Developer: Mad Dog
<b>STAR TREK: TACTICAL ASSUALT</b>	Publisher: Bethesda Softworks Developer: Quicksilver Software
<b>STAR TREK: ENCOUNTERS</b>	Publisher: Bethesda Softworks Developer: 4J Studios
<b>STAR TREK: CONQUEST</b>	Publisher: Bethesda Softworks Developer: 4J Studios
<b>DEAD HEAD FRED</b>	Publisher: D3 Developer: Vicious Cycle Software
<b>RAYMAN: RAVING RABBIDS</b>	Ubisoft
<b>BLAZING ANGELS: SQUADRONS OF WWII</b>	Ubisoft
<b>FLUSHED AWAY</b>	Publisher: D3 Developer: Monkey Bar Games
<b>ZATHURA</b>	Take 2 Interactive
<b>WARHAWK</b>	Publisher: Sony Computer Entertainment Developer: Incognito Entertainment

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<b>LINEAGE II: SCIONS OF DESTINY</b>	NCSOFT
<b>GAUNTLET: SEVEN SORROWS</b>	Midway
<b>RISE &amp; FALL CIVILIAZATIONS AT WAR</b>	Midway
<b>PRINCE OF PERSIA: THE TWO THRONES</b>	Publisher: Ubisoft Developer: Midway
<b>HORSEZ SERIES</b>	Ubisoft
<b>BABYZ SERIES</b>	Ubisoft
<b>IMAGINE SERIES</b>	Ubisoft
<b>PETZ SERIES</b>	Ubisoft
<b>HEROES OF MIGHT AND MAGIC V</b>	Ubisoft
<b>JAWS UNLEASHED</b>	Publisher: Appaloosa Interactive Developer: Majesco Games
<b>PAC-MAN WORLD RALLY</b>	Publisher: Namco Bandai Games Developer: Smart Bomb Interactive
<b>AREA 51</b>	Midway
<b>RISE OF THE KASSAI</b>	Publisher: Sony Computer Entertainment Developer: BottleRocket Entertainment
<b>KING ARTHUR</b>	Publisher: Konami Developer: Krome Studios
<b>THE SIMS BUSTIN' OUT</b>	Publisher: EA Games Developer: Griptonite Games
<b>THE URBZ</b>	Publisher: EA Games Developer: Griptonite
<b>THE HOBBIT</b>	Publisher: Vivendi Universal Developer: Inevitable Entertainment
<b>WILD WILD WEST</b>	Warner Bros. Interactive
<b>JOAN OF ARC: WARS &amp; WARRIORS</b>	Enlight Software
<b>STAR WARS TRILOGY: APPRENTICE OF THE FORCE</b>	Ubisoft
<b>MONSTER GARAGE</b>	Activision
<b>CABELA'S BIG GAME HUNTER</b>	Activision

## JASON GRAVES

### **DORA THE EXPLORER**

Publisher: Global Star Software  
Developer: Monkey Bar Games

### **CURIOUS GEORGE**

Publisher: Namco / Universal  
Developer: Monkey Bar Games

## FEATURE FILMS

*as composer, unless \*otherwise noted*

### **PREY**

20<sup>th</sup> Century Studios / Hulu  
*\*Additional Music*

John Davis, Marty P. Ewing,  
Jhane Myers, prods.  
Dan Trachtenberg, dir.

### **MISS AMERICA P-51 MUSTANG** (documentary)

Eagle Heights Entertainmnet

Joseph Quinn Simpkins, dir.

### **BEEP: A DOCUMENTARY HISTORY OF SOUND** (documentary)

Ehtonal

Karen Collins, dir.

### **ADRENALINE**

Living Water Films

Joseph Quinn Simpkins, dir.

### **UNKNOWN CALLER**

Continental Media

Amariah Olson, C. Lorence Olson,  
Obin Olson, prods.  
Amariah Olson, Obin Olson, dirs.

### **THE CARDBOARD BERNINI** (documentary)

Olympia Stone, prod / dir.

### **THE CHOICE** (short)

Alex Chatfield, Joseph Quinn Simpkins, dirs.

### **FATAL FLAW** (short)

Fatal Flaw

Joseph Quinn Simpkins,  
Rachelle R. Simpkins, exec. prods.  
The Olson Brothers, dirs.

### **THE COLLECTOR** (documentary)

Olympia Stone, prod / dir.

### **ON OAK ISLAND**

Night Train New Mercury Studios

Joseph Horn, Elizabeth Willaman, prods.  
Joseph Horn, dir.

### **UNSHACKLED**

Creative Media Services

Harold Morris, Chuck Warren, prods.  
Bart Patton, dir.

## SERIES / OTHER

*as composer, unless \*otherwise noted*

### **PROJECT BLUE BOOK**

A+E Studios / History Channel  
*\*Additional Music*

David O'Leary, creator

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<b>SWAMP THING</b> DC Universe / The CW <i>*Additional Music</i>	Gary Dauberman, Mark Verheiden, creators
<b>MAGNUM P.I.</b> 101 <sup>st</sup> Street Entertainment / CBS <i>*Additional Music</i>	Eric Guggenheim, Peter M. Lenkov, showrunners
<b>HAWAII FIVE-O</b> 101 <sup>st</sup> Street Productions / CBS <i>*Additional Music</i>	Peter M. Lenkov, showrunner
<b>FIRESIDE MYSTERY THEATER</b> (podcast) Fireside Mystery Productions / iTunes	Gustavo Rodriguez, Ali Silva, prods. Ali Silva, dir.
<b>SUCKING AMPS</b> (pilot) Pilgrim Films / Discovery Channel	Craig Piligian, prod.
<b>MONDO MAGIC</b> Popular Arts Entertainment / A&E	Roger Raderman, Tim Braine, Keith Fenimore, Kevin Meagher, Jon Seidman, exec prods.
<b>WORLD'S SCARIEST POLICE CHASES</b> Pilgrim Studios / Discovery Channel	Paul Stojanovich, creator

## MOVIE TRAILERS

<b>THE MARINE</b>	20 <sup>th</sup> Century Fox
<b>ZU WARRIORS</b>	Miramax
<b>G.I. JANE</b>	Hollywood Pictures
<b>MERCURY RISING</b>	Universal
<b>THE MATCHMAKER</b>	Gramercy Pictures